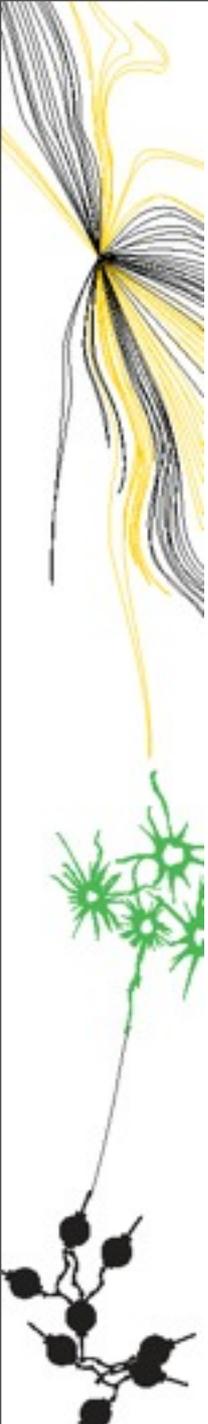


## User-centric dynamic service composition

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Joint work with Eduardo Gonçalves da Silva and Marten van Sinderen





# Contents

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- Vision
- Motivation
- Application scenarios
- DynamiCoS
- Evaluation framework
- User types
- Current and future work

# Computing waves

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There have been **five computing waves** since the start of computing in the 50's (source: ICT 2010 keynote presentation of Hermann Hauser)

1. Mainframes
  2. Minicomputers
  3. Workstations
  4. Personal computers
  5. Mobile (handheld) computers
- We are actually in the **transition from the fourth to the fifth wave!**

# Trends in computing applications

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## Technology push

- Computers are getting **smaller and faster**, and are **pervading** into the users' environments

## Market pull

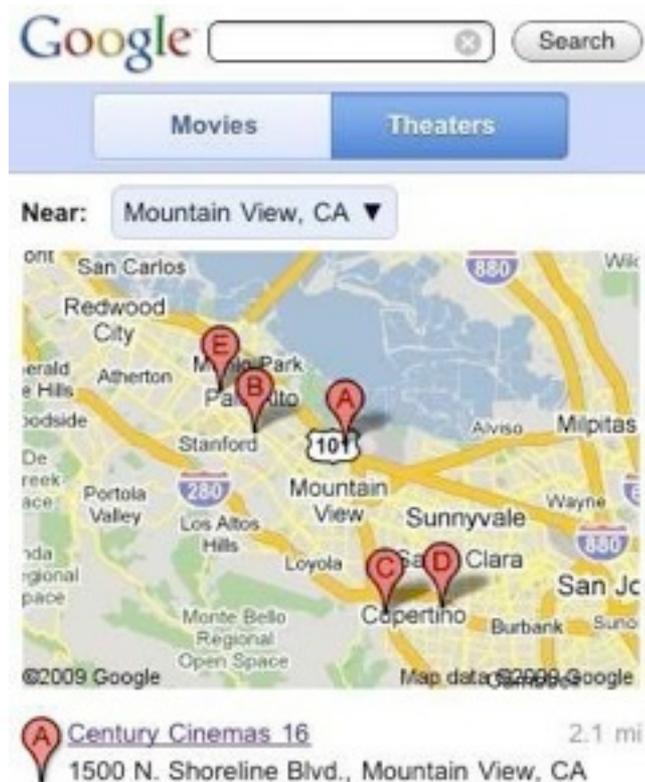
- Users want to have **personalised on demand service provisioning**
- Service provisioning requirements are moving from 'production for the masses' to 'production for the individual'
- Special techniques have to be devised for that, since the development of different products for each individual normally does not scale!

# Services on the Internet

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- There are many (automated) **services** being **offered nowadays through the Internet**
- Services can be accessed **through webpages** (with a browser) or via **programmatic interfaces** (web services)
- The number of services available on the Internet are expected to **grow exponentially in the next years**
- Although there are many services available, **personalisation and on demand requirements of end-users** may adaptation of available services to the goals of the end-users

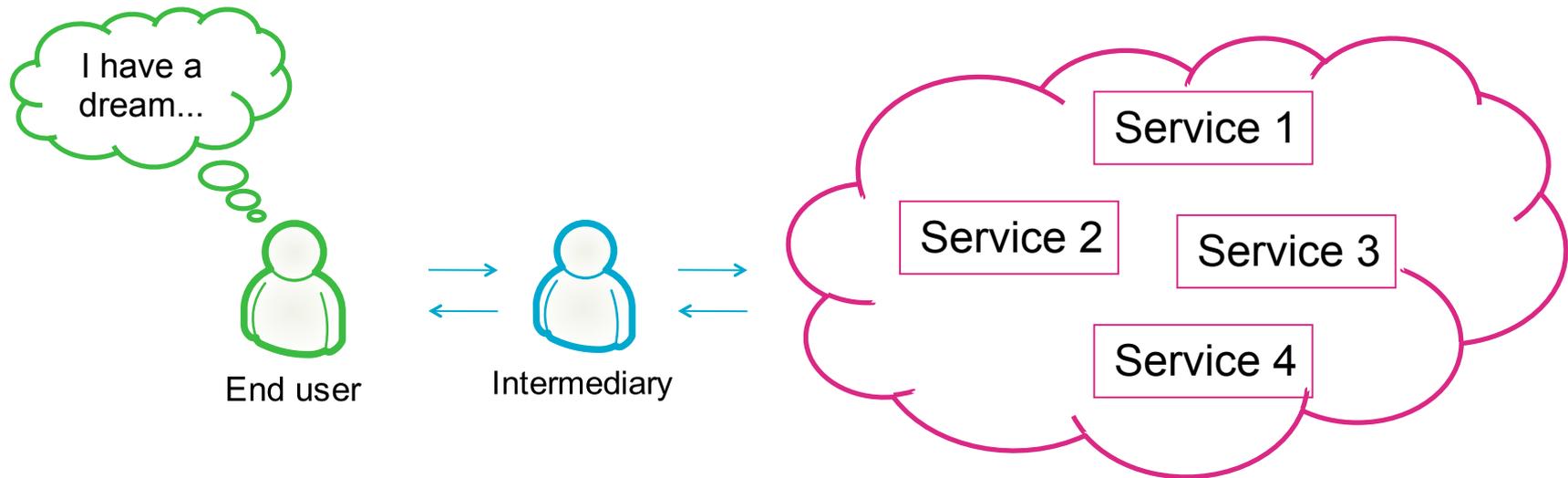
# Services proliferation



- Proliferation of network-based context-aware resources and applications available as services
- Smaller and faster devices and the availability of fast networks allow users to access these services from any place at any time

# Intermediaries

- **Intermediaries** between end-users and available services should be able to adapt these services to the goals of the end-users



# User-centric service provisioning

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Intermediaries are often necessary to

- **Find** the proper services
- **Adapt** the services according to the **users goals**
- **Compose** the services in case no single service supports the users goals

## Examples

- User wants to eat at a restaurant close to his location and go to the theatre afterwards
- An elderly person living alone has his vital signs monitored and warnings are issued if he needs to change position or take some medicine

# User-centric service composition

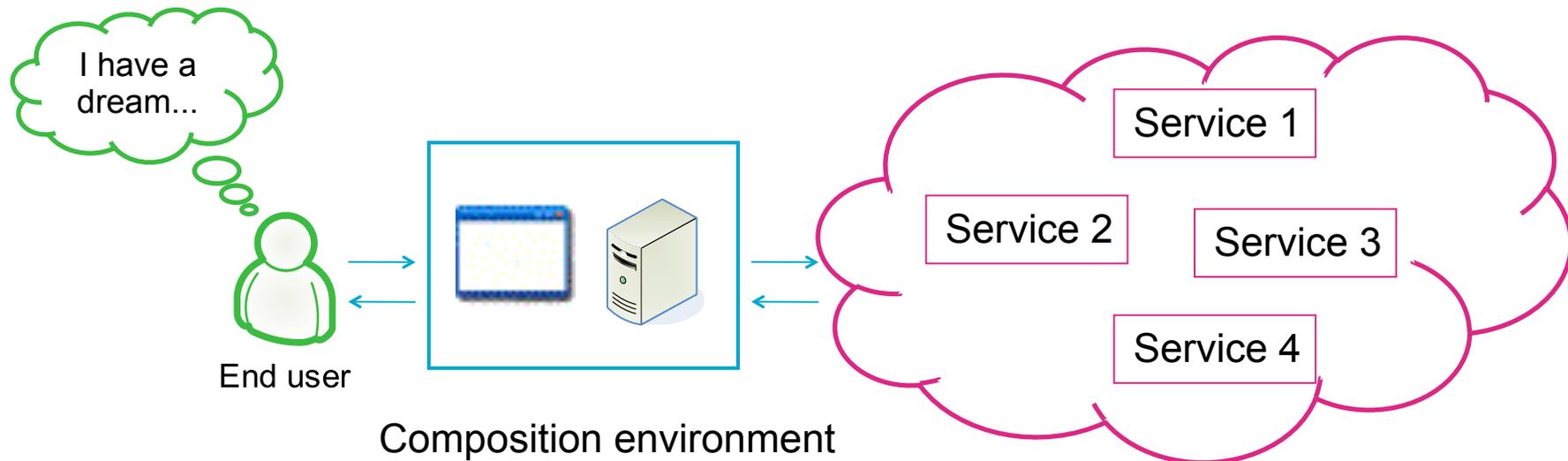
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- A lot of **potential (social and economical) benefits** have been identified for service composition
- There has been a lot of interest from research to service composition
- Interest is shifting now towards **user-centric and dynamic service composition**

## Our research goal

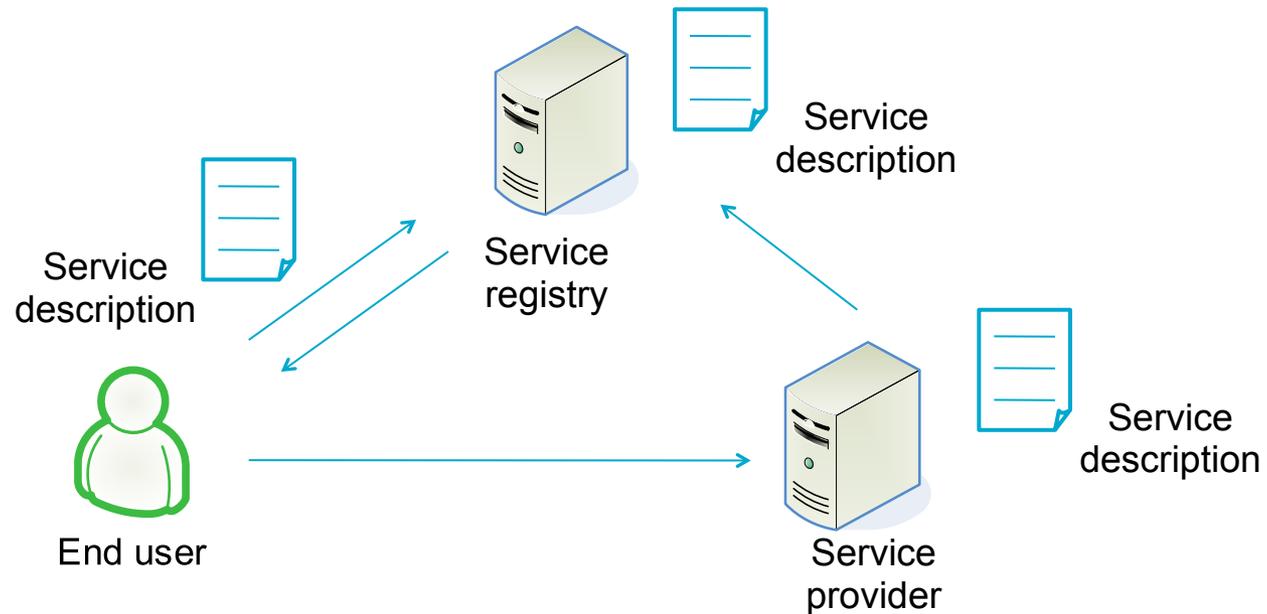
Devise mechanisms to **compose services on demand** (dynamic composition) taking into account the **goals of individual services** (user-centric) in order to achieve **personalised (user-centric) service delivery**

# User-centric dynamic service composition



# Some basic assumptions

- We rely on the design principles of Service-Oriented Architecture (SOA)



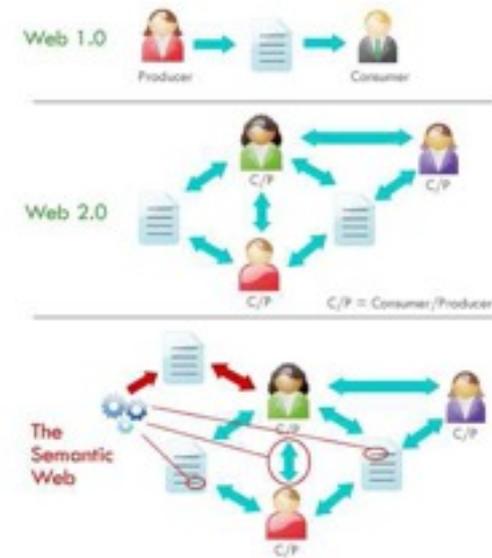
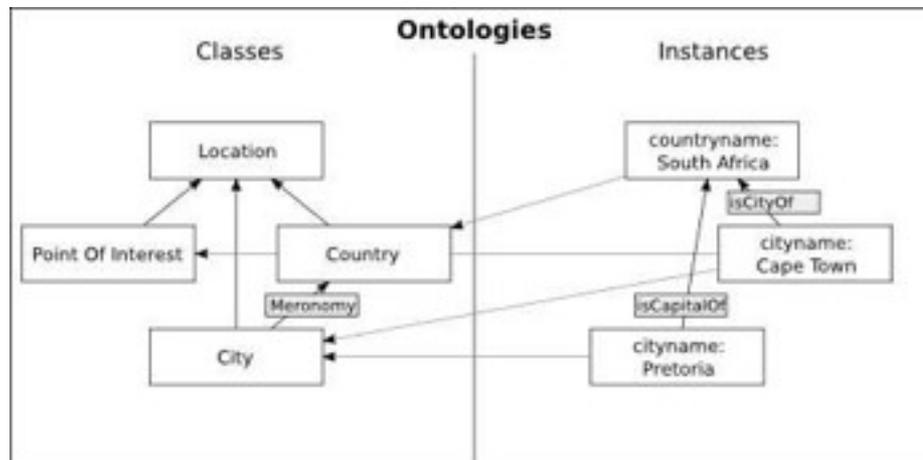
# Some basic assumptions

- We aim offering an ‘as transparent as possible’ experience to the user with respect to the underlying technologies → automatic service composition



# Some basic assumptions

- The supporting system has to be able to “understand” what the user wants and “reason” to find services that may fulfil the user requirements → ontologies and services annotated with semantics can help!



# Demystifying ontologies

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- Introduced by the ancient Greek philosophers who were trying to argue about the existence of things (individuals, universals, substance, etc.)
- Meant for classifying 'everything that exists'  
→ **one single ontology!**
- Official definition: 'study of conceptions of reality and the nature of being'

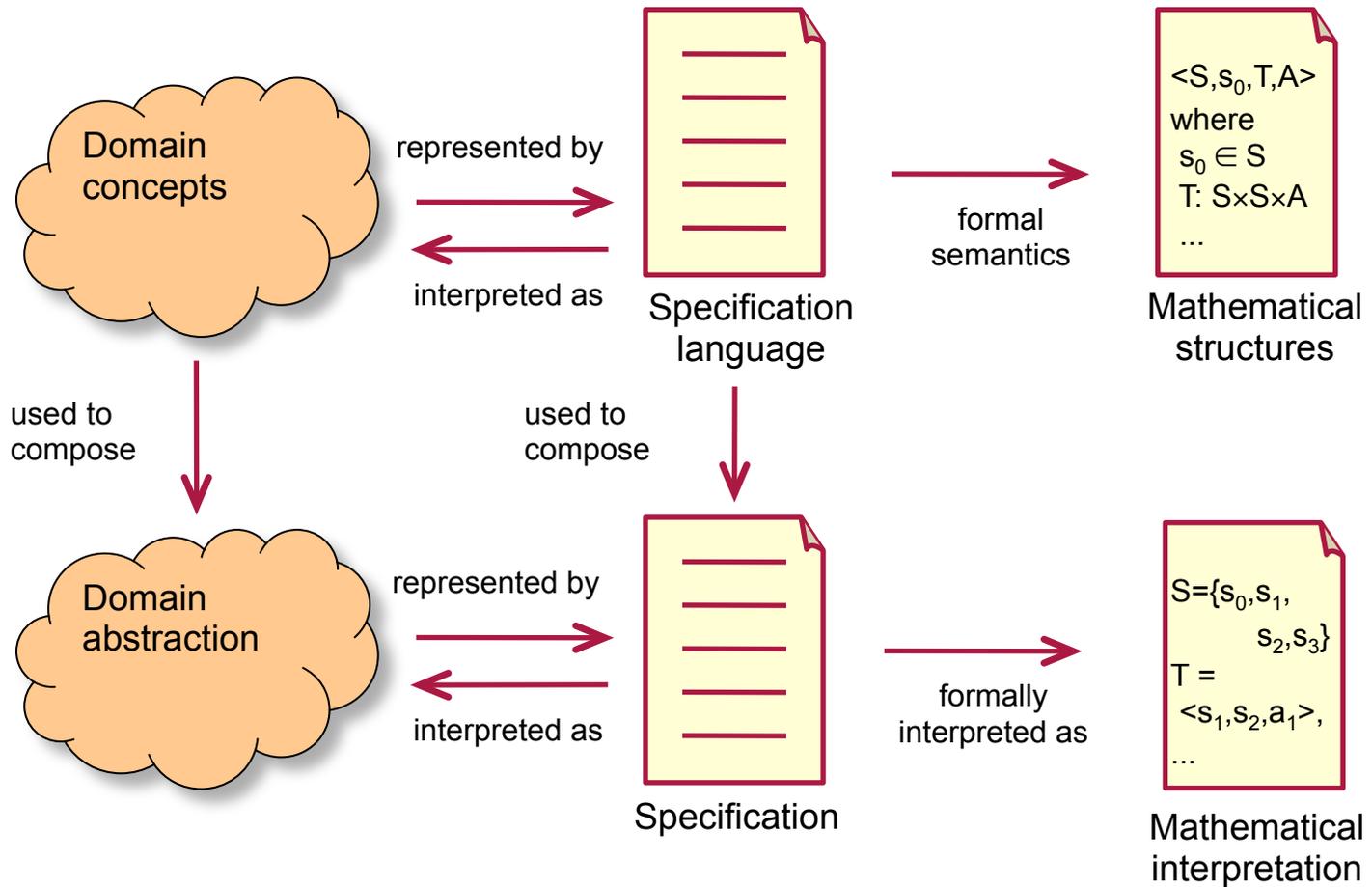


# Ontologies in Computer Science

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- In Computer Science
  - First introduced in the area of Artificial Intelligence to **perform reasoning**
  - Currently being used in many areas like Databases, Software engineering and the Semantic web
- More or less standard definition  
'A **formal specification** of a **conceptualisation**'

# Ontologies and formalisation



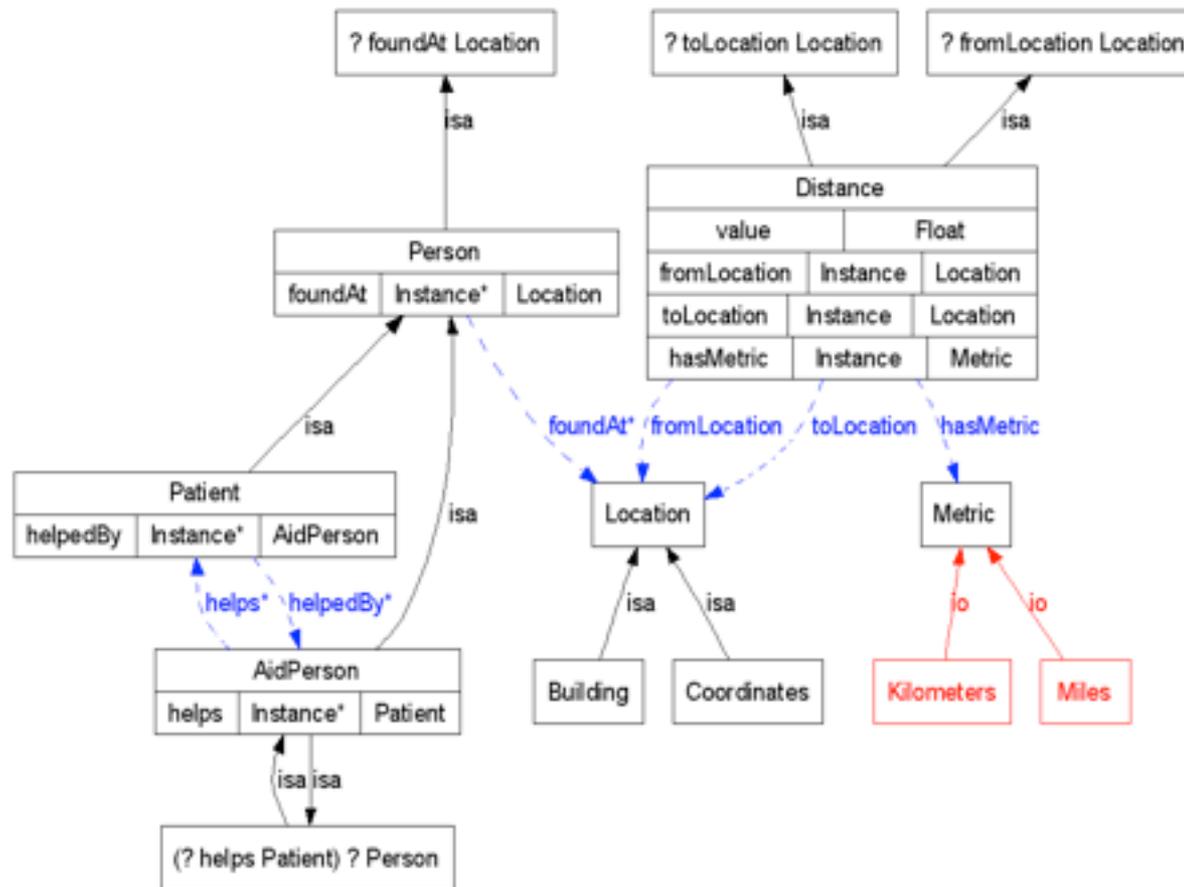
# Ontology Web Language (OWL)

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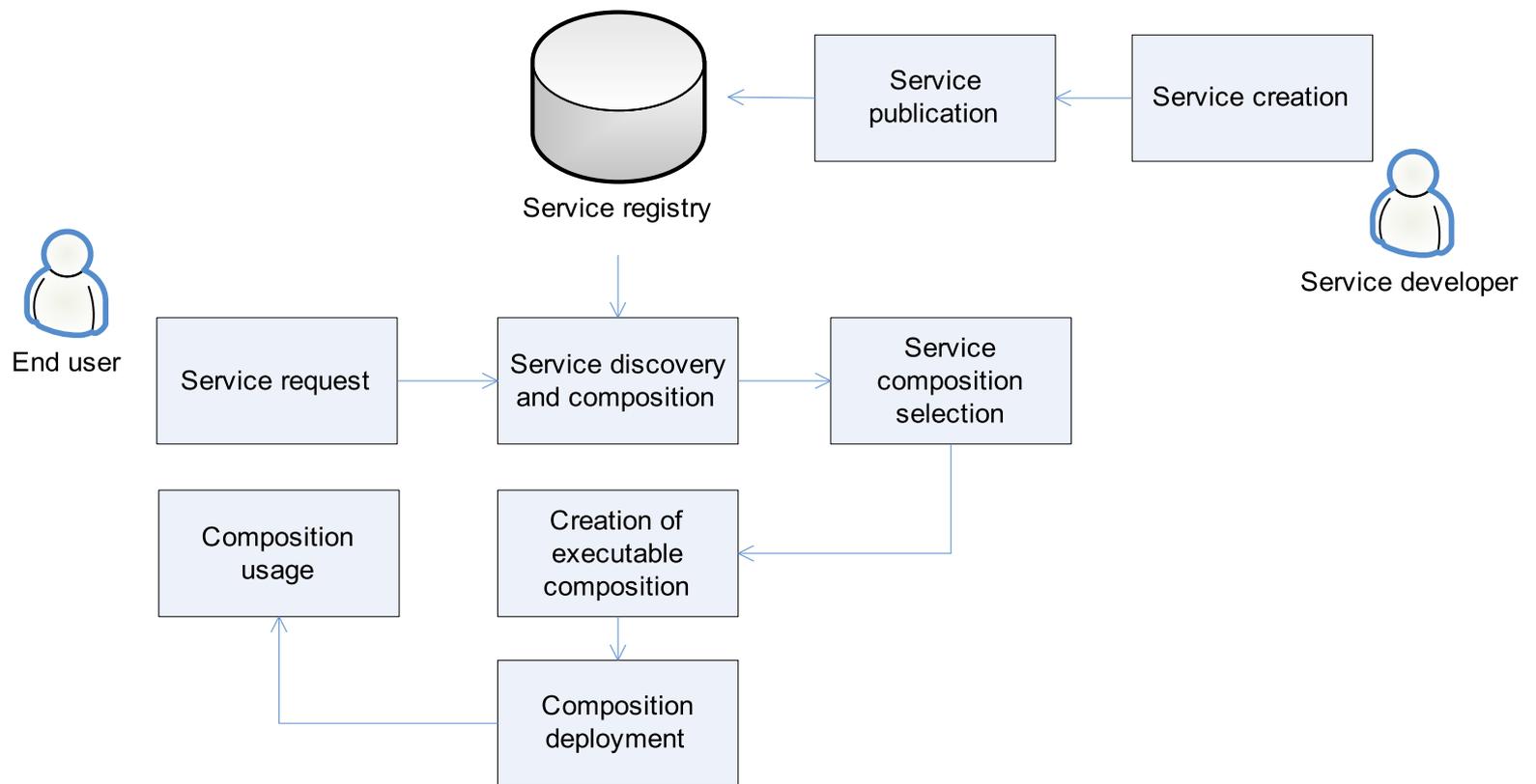
In practise, we use ontologies **specified in OWL**

- Developed to offer support for **ontology definition (serialisation)**
- OWL documents are **valid XML documents**
- OWL has been buildt on top of RDFS
- Meant to be **intuitive for human beings**  
→ based on frame-based and object-oriented languages
- OWL has three variants, namely OWL Lite, OWL DL and OWL Full

# Ontology (fragment) example: Person and Location



# Dynamic service composition life-cycle



# Stakeholders

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Two main stakeholders to consider

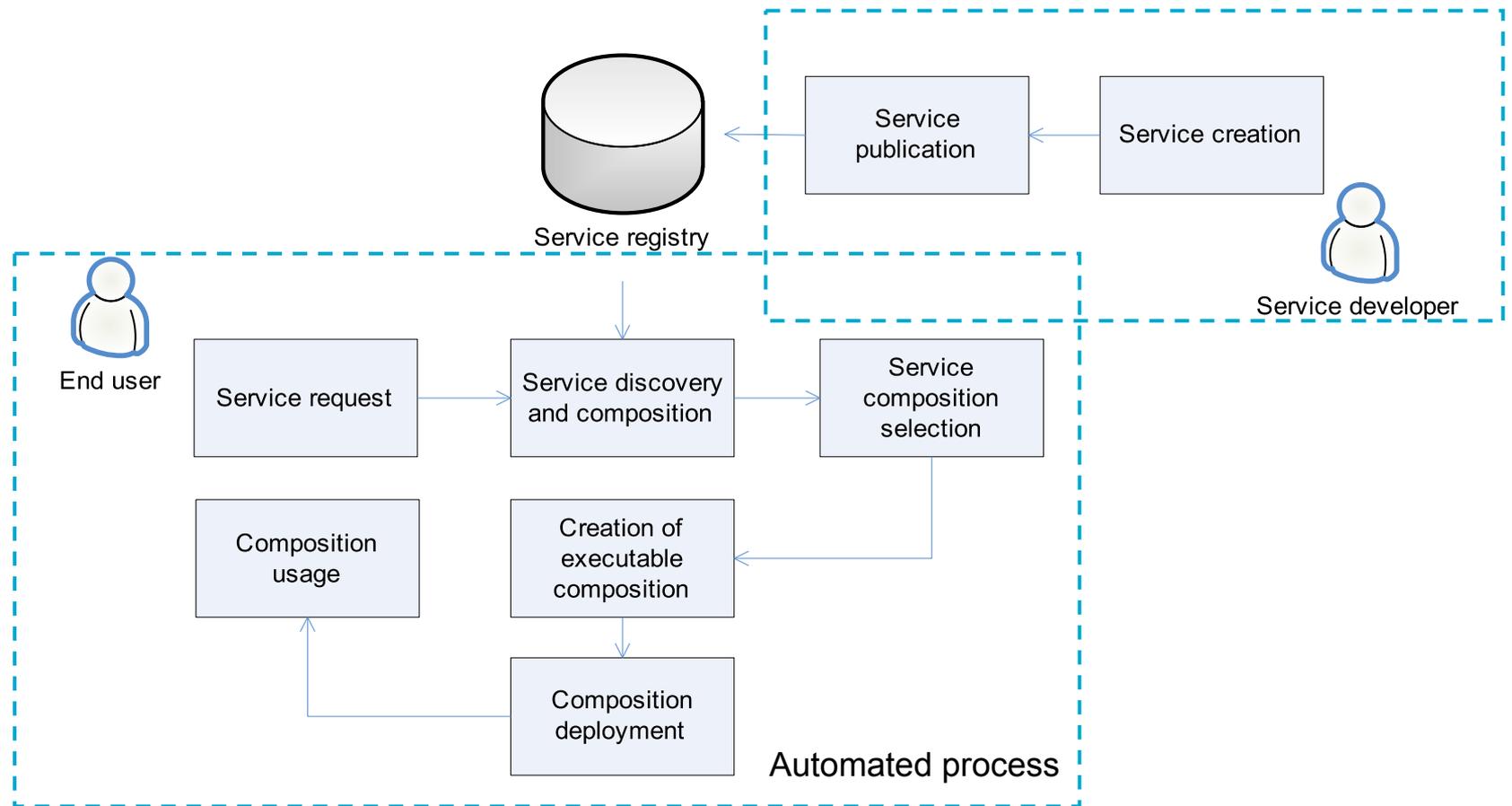
## End-user

- Individual who is supposed to use the service being composed

## Service developer

- Responsible for creating and publishing candidate component services (services that serve as components in a composition)
- Automated service composition is performed to fulfil the requirements of the end-user

# Dynamic service composition life-cycle



# DynamiCoS framework

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- Framework developed at the University of Twente to support dynamic service composition
- Originated from our contribution to the IST FP6 SPICE project  
<http://www.ist-spice.org/>
- Developed to support the dynamic service composition life-cycle discussed before

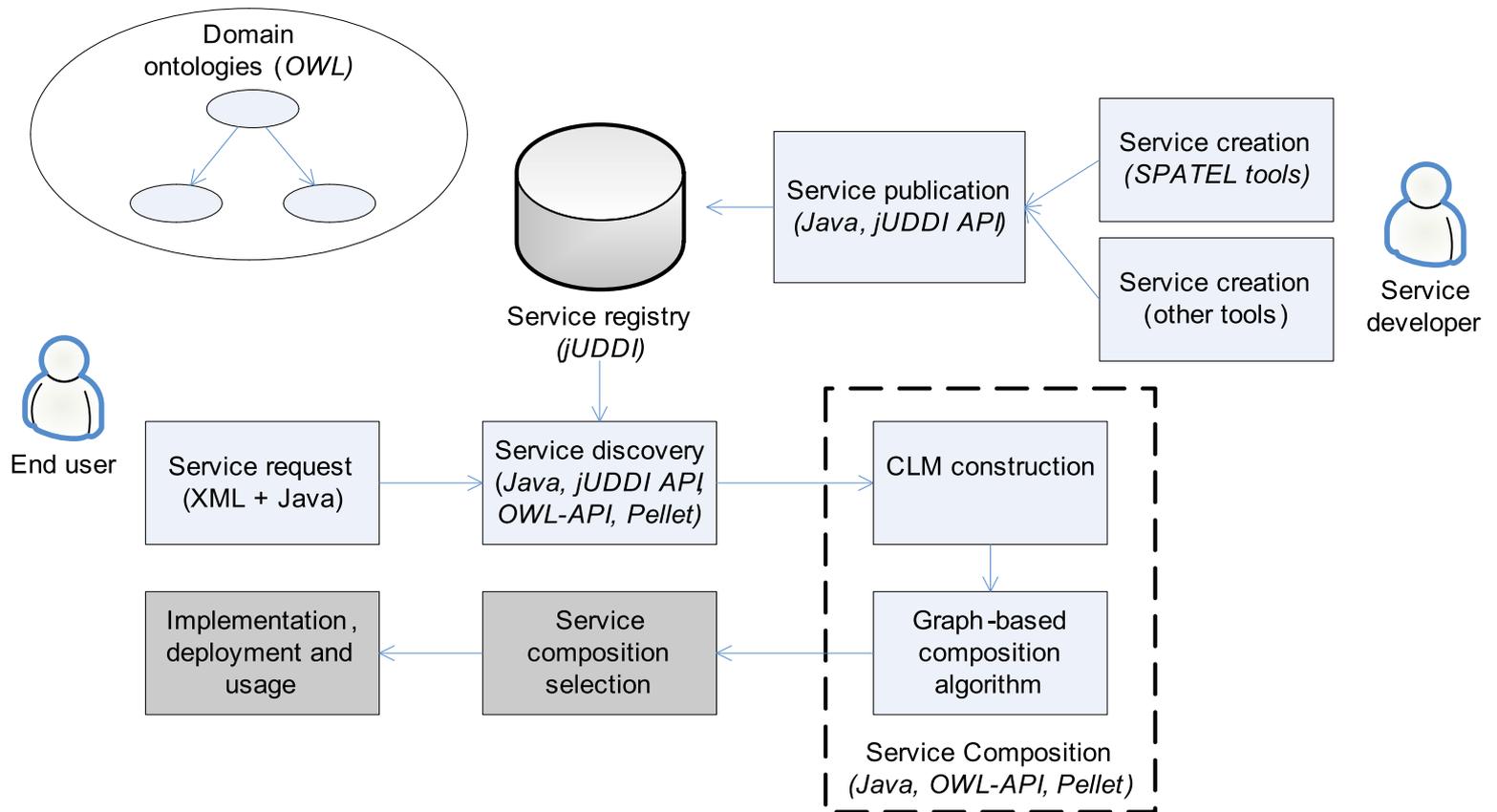
# DynamiCoS framework: design principles

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## Design principles

- Neutral with respect to service and service composition description languages
- Use ontologies to help automate parts of the composition process
- Pre-processing of service connections by using a Causal Link Matrix (CLM), extended with information about non-functional properties of services
- Graph-based algorithm for automatic service composition

# DynamiCoS overview



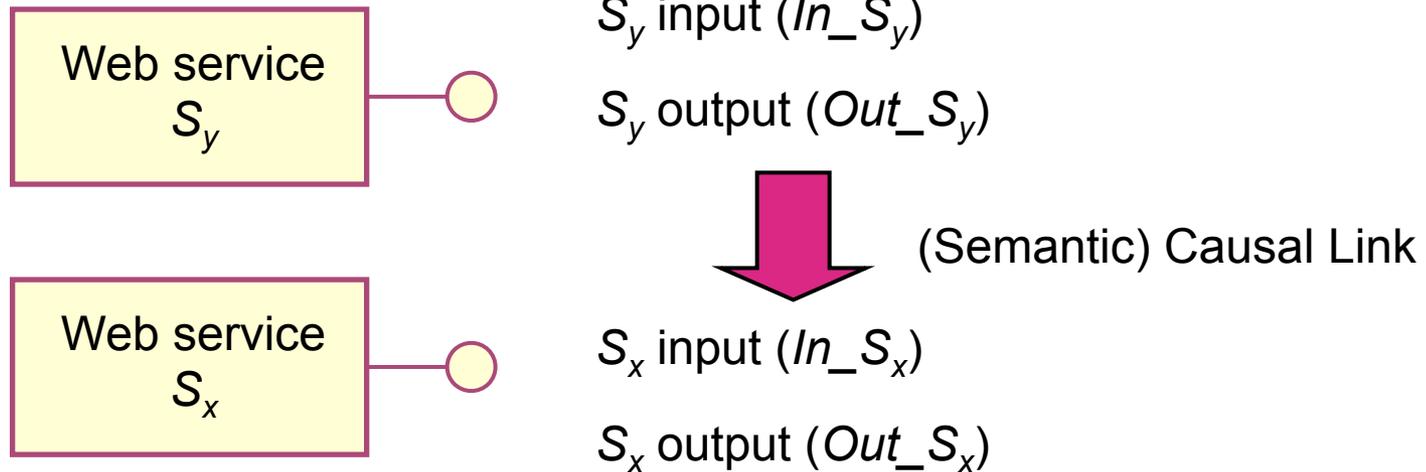
# Semantic annotations

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- For time being limited to **request-response component services**  
→ ignore more complex interface behaviours
- Annotations of functional and non-functional aspects:
  - Inputs (I)
  - Preconditions (P)
  - Outputs (O)
  - Effects (E)
  - Goals (G)
  - Non-functional properties (NF)
  - Domain ontologies (Ont)

# Service composition

- A service composition is in principle a **sequence of services** that have semantically related interfaces (outputs and inputs of consecutive services are related)



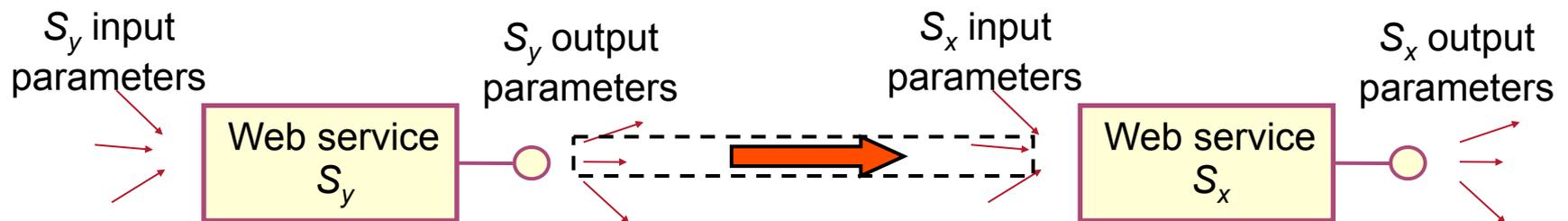
# Causal link

- Causal link or semantic connection is valued by the **Semantic Similarity function**

$$Sim_T(Out_{S_y}, In_{S_x})$$

- Given outputs and inputs of two services, the semantic similarity function returns their **semantic matching** (Exact, Plug-in, Subsume or Fail)
- A causal link is formally defined as the triplet

$$(S_y; Sim_T(Out_{S_y}, In_{S_x}); S_x)$$



# extended Causal Link Matrix (CLM+)

---

- CLM+ is a CLM [Lécué et al 2006] extended with Non-Functional properties
- A CLM+ is defined as
  - Rows (service inputs):  $r_i$  are labeled by  $Input(S_{WS})$  described in the ontology  $T$
  - Columns (service outputs):  $c_i$  are labeled by  $Output(S_{WS})$  described in the ontology  $T$
  - Each entry  $m_{i;j}$  of a CLM  $M$  is defined as a set of triplets  $(S_y, score, q_{S_y})$ , where
$$score = (S_y, Sim_T(Out_{S_y}, In_{S_x}), q_{S_y})$$
and  $q_{S_y}$  represents some non-functional properties of  $S_y$

# extended Causal Link Matrix (CLM+)

$$(S_y, score, q_{S_y}) = (S_y, Sim_T(Out_{S_y}, In_{S_x}), q_{S_y})$$

$$\mathcal{M} = \begin{pmatrix} \emptyset & \emptyset & \{(S_1, \sqsubseteq, 1)\} & \emptyset & \emptyset \\ \emptyset & \emptyset & \{(S_2, \sqsubseteq, 4)\} & \emptyset & \emptyset \\ \emptyset & \emptyset & \{(S_1, \sqsubseteq, 1), (S_2, \sqsubseteq, 4)\} & \emptyset & \{(S_3, \equiv, 1), (S_4, \equiv, 3)\} \\ \emptyset & \emptyset & \emptyset & \emptyset & \{(S_3, \equiv, 1), (S_4, \equiv, 3)\} \\ \emptyset & \emptyset & \emptyset & \emptyset & \emptyset \end{pmatrix}$$

$\updownarrow$  *Input( $S_{ws}$ )*

$\longleftrightarrow$  *Output( $S_{ws}$ )*

# Semantic graph-based composition

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- **Graph-based** composition algorithm using the **services represented in the CLM+**
- Compositions are constructed 'backwards' from requested Outputs to requested Inputs
- **Composition alternatives** are represented as **graphs**
- **Requested non-functional properties** can be used to prune the inappropriate branches during the composition process
- Algorithm is **language-independent**  
→ it can be used with different description languages

## Example: E-Health scenario

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- Insurance companies and hospitals aim at provide support to users with some health problem requiring assistance

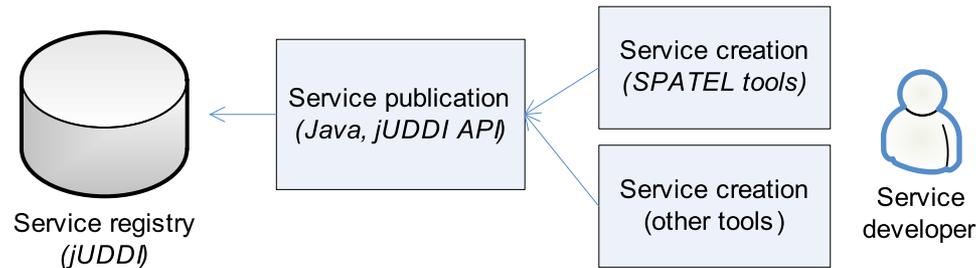
### Services

- *FindHospital*, which finds the nearest hospital given a location
- *FindDoctor*, which finds a doctor given a hospital and a medical speciality
- *LocateUser*, which locates a user given his telephone location
- *MakeMedicalAppointment*, which makes an appointment between a patient and a doctor of a specific hospital

### Service request

- Make a medical appointment at the nearest hospital

# Service creation and publication



- Services are possibly created by different developers, described in different (semantic) languages
- For each language there must be an interpreter in the composition environment → SPATEL interpreter has been implemented
- Language-neutral service representation in the framework  
 $s = \langle ID, I, O, P, E, G, NF \rangle$

# Service request

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- Allows users to **specify declaratively the desired service**  
→ (G, IOPE, NF) of the service
- (G, IOPE, NF) are **semantic references to the framework ontologies**
- Service request interface can vary, as long as it **collects the required information**
- We defined an XML-based representation for service requests

# Service request: example

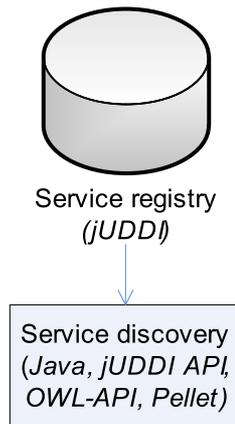
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- Service request “Make a medical appointment in the nearest hospital” is translated to the XML fragment

```
<ServiceRequest>
  <input>IOPTypes.owl#CellNumber</input>
  <output>IOTypes.owl#MedicalAppointment</output>
  <goal>Goals.owl#FindLocation</goals>
  <goal>Goals.owl#FindHospital</goals>
  <goal>Goals.owl#FindDoctor</goals>
  <goal>Goals.owl#MedicalAppointment</goals>
</ServiceRequest>
```

# Service discovery

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- Service **discovery** based on service request parameters (*G*, *IOPE*, *NF*)
- Pure goal-based (*G*) discovery can be made
- Partial matches can be returned, such as, for example  
*RequestedConcept*  $\sqsupseteq$  *DiscoveredConcept*

# Service discovery: example

- Considering that a pure goal-based service discovery is performed, the services that semantically match the goals are retrieved

`<goal>Goals.owl#FindLocation</goals>`

`<goal>Goals.owl#FindHospital</goals>`

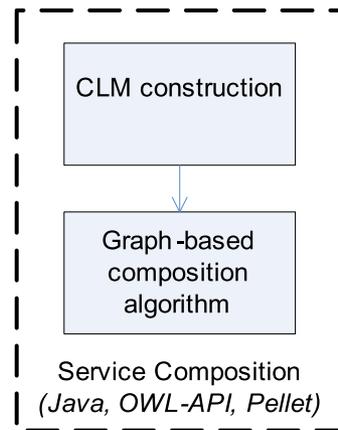
`<goal>Goals.owl#FindDoctor</goals>`

`<goal>Goals.owl#MedicalAppointment</goals>`

- The following set of services are discovered

Service	Input	Output	Goal
<i>locateUser</i>	IOTypes.owl#CellNumber	IOTypes.owl#Coordinates	Goals.owl#FindLocation
<i>findHospital</i>	IOTypes.owl#Coordinates	Core.owl#Hospital	Goals.owl#FindHospital
<i>findDoctor</i>	IOTypes.owl#MedSpeciality Core.owl#MedicalPlaces	Core.owl#Physician	Goals.owl#FindDoctor
<i>makeMedAppointment</i>	Core.owl#Physician Core.owl#Patient	IOTypes.owl#MedicalAppointment	Goals.owl#MedicalAppointment

# Service composition



- Service composition is represented as a graph  $G = (N, E)$  where  $N$  are services and  $E$  coupling between services
- Coupling ( $O \rightarrow I$ ) are semantic compositions or causal links ( $\equiv, \sqsubseteq, \supseteq, \perp$ )
- Two-step composition process
  1. CLM creation, 2. Graph composition algorithm

# Service composition: example

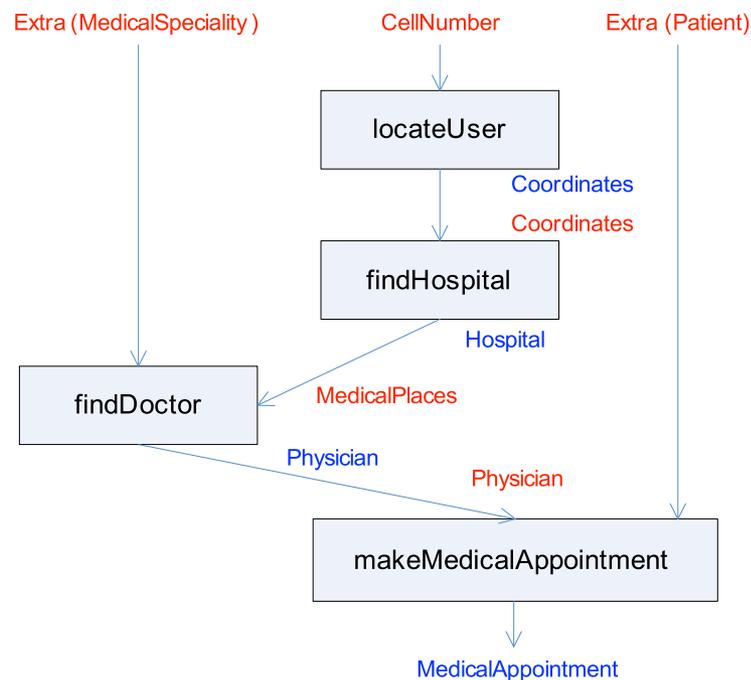
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- Created CLM

	cellNumber	Coordinates	MedSpeciality	MedPlaces	Patient	Physician	MedAppoint
CellNumber	0	S1,≡	0	0	0	0	0
Coordinates	0	0	0	S2,⊆	0	0	0
MedSpeciality	0	0	0	0	0	S3, ≡	0
MedPlaces	0	0	0	0	0	S3, ≡	0
Patient	0	0	0	0	0	0	S4,≡
Physician	0	0	0	0	0	0	S4,≡

# Service composition: example

- Resulting composition graph, built starting from the final goal until all sub-goals are fulfilled (backwards chaining)



# Evaluation of service composition approaches

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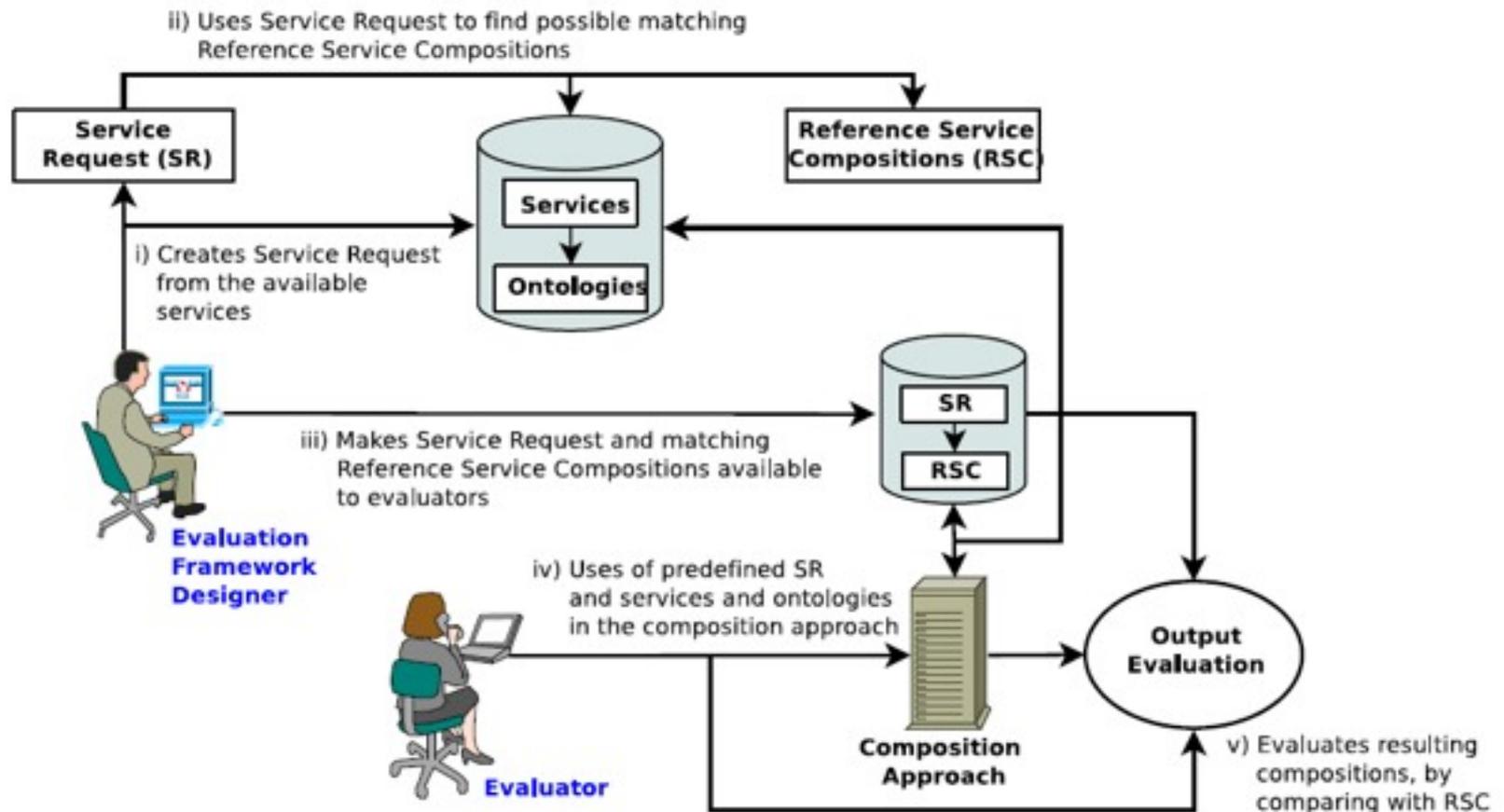
- With the emergence of the semantic web, many semantic service composition approaches appeared  
→ How to evaluate them objectively?
- Nowadays we are actually evaluating these approaches in an “ad-hoc” manner
- Many times reviewers of our papers have (understandable) criticism like “Why you don’t compare your approach with approach X?...”
- We have worked for a while on a **methodology to evaluate semantics-based service composition approaches**

# Ideas for objective evaluation

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- Common service collections and ontologies to all evaluators
- Generation of common evaluation scenarios
  - Service requests
  - Matching service compositions
- Evaluation metrics: common way to report the results
- We also assume that the composition approaches are automated, i.e., they find matching service compositions given a service request, or set of requirements, specified by a user/developer

# Evaluation architecture



# Requirements: corpus of semantic services

---

- Large collections of “realistic” semantically annotated services  
→ requires a collection of ontologies to annotate the semantic services

## Two alternatives

1. **Existing semantic services:** S3-Contest (OWL-S, SAWSDL) [multiple ontologies], SWS-TC (OWL-S) [one ontology], OPOSSum (gathers existing collections and allows submit new services)
  2. **Automatically generated services:** WS-Challenge has used automatically semantic services  
→ very difficult to create “realistic” semantic services!
- Alternative 1 is being preferred and is receiving more attention

# Requirements

---

- Service collections and service requests (SR) **common to evaluators**
- For each SR at **least one matching reference service composition (RSC)** must exist

## Alternatives

1. Top-down: introduce services that yield compositions in a collection
2. Bottom-up: inspect the existing collection for compositions

# Metrics

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## Confusion-matrix based

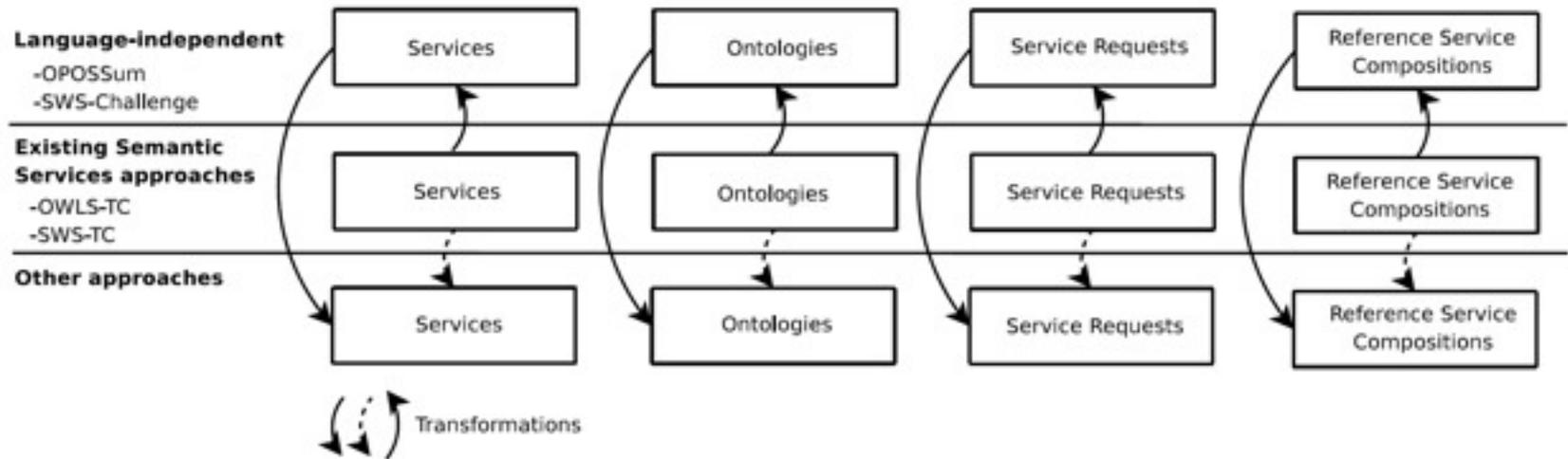
- Measure the quality of the composition found by an approach

## Time-based

- Measure how fast a composition approach is, and how it scales when the number of services in the registry change

There may be other metrics, and other aspects, to consider when evaluating an approach, we focuses only on these two

# Necessary artefacts



- Designer defines the reference services, ontologies, service requests and reference service requests, and evaluators have to make sure to translate them to their approach description formalisms (languages)

# Confusion-matrix based metrics

		Actual Values	
		<i>P</i>	<i>N</i>
Classified Values	<i>P'</i>	True Positives ( <i>TP</i> )	False Positives ( <i>FP</i> )
	<i>N'</i>	False Negatives ( <i>FN</i> )	True Negatives ( <i>TN</i> )

$$\text{Precision or Positive Classified Values (PPV)} = \frac{|TP|}{|TP| + |FP|}$$

$$\text{Recall or True Positive Rate (TPR)} = \frac{|TP|}{|TP| + |FN|}$$

$$\text{False Discovery Rate (FDR)} = \frac{|FP|}{|FP| + |TP|}$$

$$\text{Positive Accuracy (Acc}^{TP}\text{)} = \frac{|TP|}{|TP| + |FN| + |FP|}$$

$$\text{Signal to Noise Ratio (SNR}_{FP}^{TP}\text{)} = \frac{PPV}{FDR} = \frac{|TP|}{|FP|}$$

# Time-based metrics

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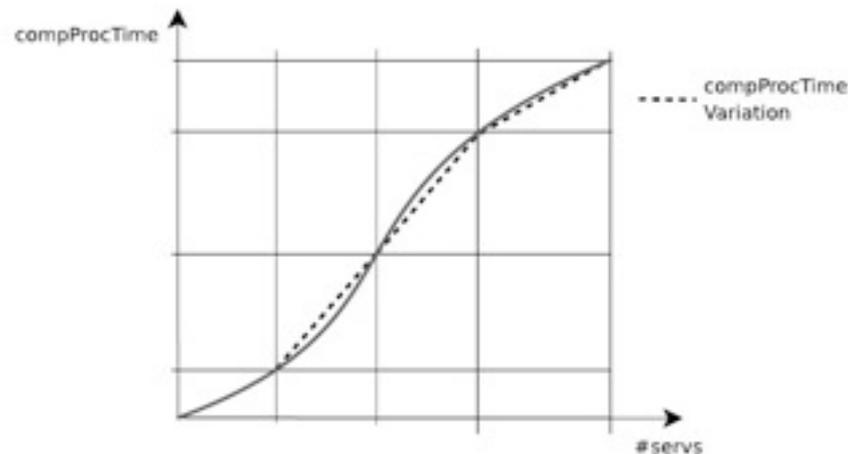
- It is difficult to perform time-based comparison of different approaches, amongst others due to **different hardware and communication means** (middleware and network)

**Two metrics** to overcome this

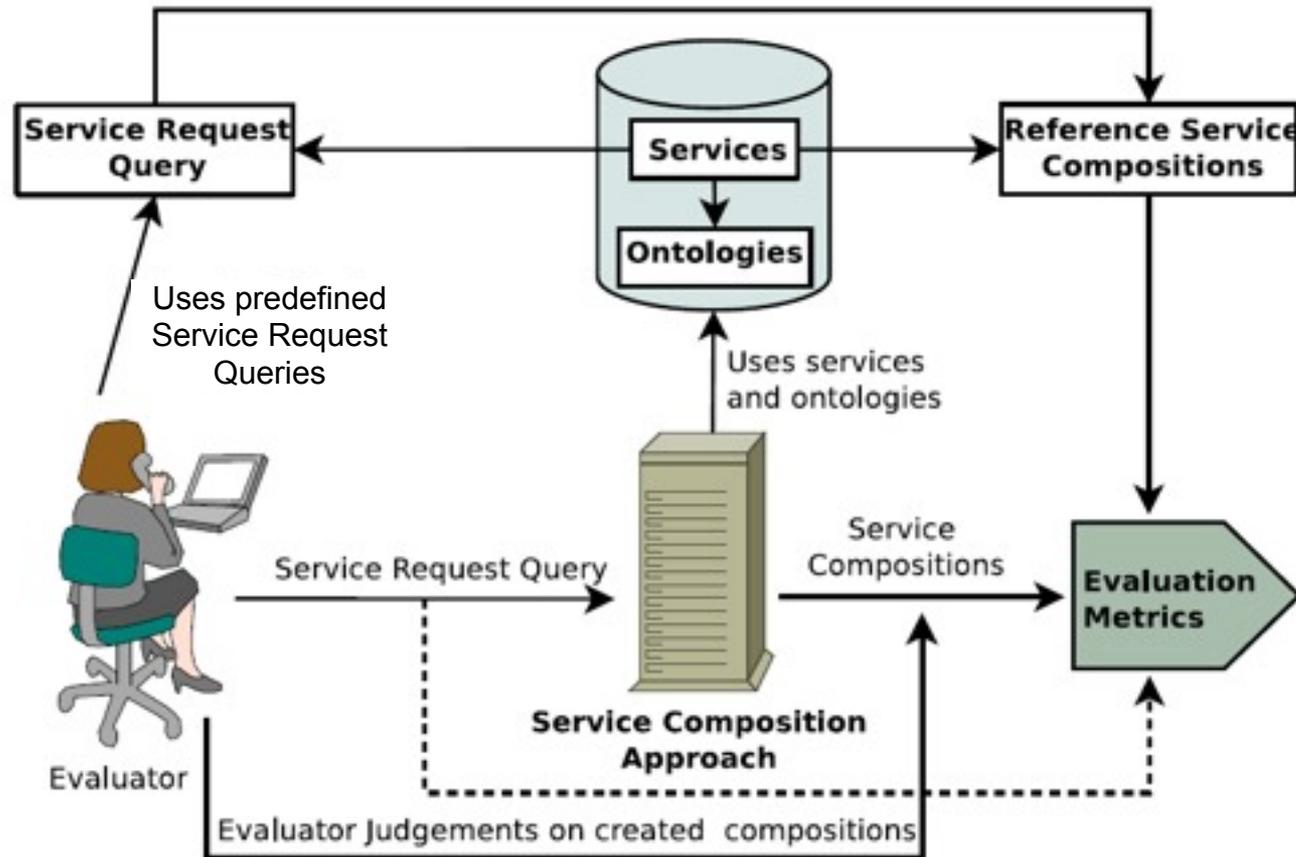
1. Composition Processing Time (*compProcTime*): time taken to perform the whole process
2. Scalability: processing time variation when the number of services varies

# Scalability metrics

$$\begin{aligned} \text{Scalability} &= \left( \frac{\partial \text{compProcTime}}{\partial \# \text{servs}} \right)^{-1} \\ &\approx \frac{1}{N-1} \left( \sum_{i=2}^N \frac{\text{compProcTime}(i) - \text{compProcTime}(i-1)}{\# \text{servs}(i) - \# \text{servs}(i-1)} \right)^{-1} \end{aligned}$$



# Evaluation methodology

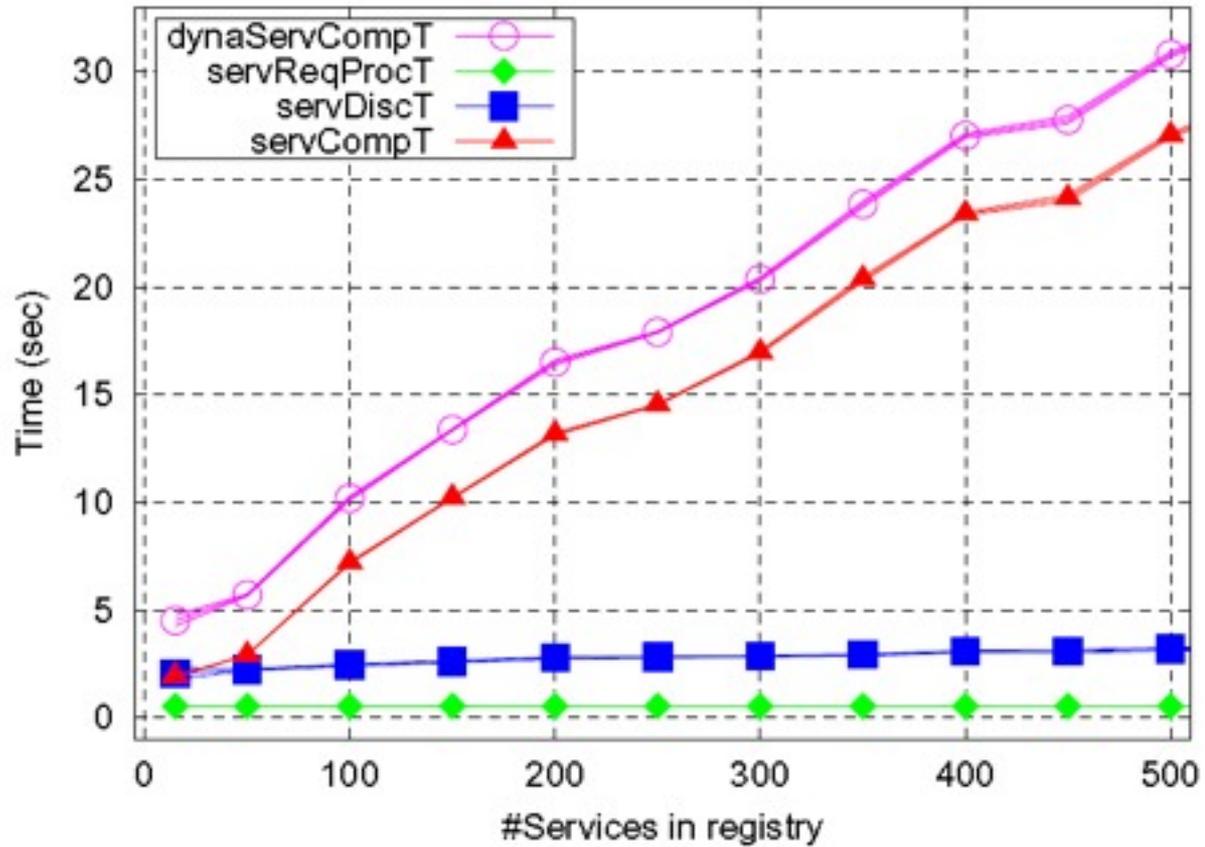


# Results

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- We first reported on a (fake) example to demonstrate how the framework could be applied to evaluate service composition approaches
- We lacked the man-power to do actual evaluation on existing frameworks
  - Install and learn all frameworks seems to be a big problem
- We evaluated the time-based metrics of our framework though

# DynamiCoS scalability



## Different end-users

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- Most approaches make explicit or implicit assumptions about the **knowledge and skills of the end users**
- However different composition support should match these knowledge and skills → there is no 'one size fits all'
- We identified **different types of users**

Type of End-user	Domain Knowledge	Technical Knowledge
<i>Layman</i>	No	No
<i>Domain Expert</i>	Yes	No
<i>Technical Expert</i>	No	Yes
<i>Advanced</i>	Yes	Yes

## Current work: support to different end-users

---

- Based on these end-users we **re-designed DynamiCoS** to allow different usage workflows to be supported using the same core components of the original DynamiCoS framework
- Developed **two case studies** (with two Master students) using different workflows
  - E-government: physically impaired citizen asking for a parking permit
  - Lifestyle: person planning a day-out (movies, shows, dinners, etc.)
- Case studies show that the approach of reusing the DynamiCoS components is feasible → reported in the Master theses of these students

# Conclusions

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- We have **developed automated service composition support** based on semantic service descriptions
- We have **developed methods to evaluate automated service composition solutions** and we applied some of these methods to our prototype
- We identified user types and re-designed our service composition support in order to make it more flexible  
→ work in progress, to be reported more extensively soon!

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